

# CBSE | DEPARTMENT OF SKILL EDUCATION

## MULTI-MEDIA (SUBJECT CODE: 821)

### CLASS XI (SESSION 2021-2022) MARKING SCHEME FOR TERM -1

Max. Time Allowed: 1 Hour

Max. Marks: 25

#### General Instructions:

1. Please read the instructions carefully
2. This Question Paper is divided into 03 sections, viz., Section A, Section B and Section C.
3. Section A is of 05 marks and has 06 questions on Employability Skills.
4. Section B is of 15 marks and has 20 questions on Subject specific Skills.
5. Section C is of 05 marks and has 07 competency-based questions.
6. Do as per the instructions given in the respective sections.
7. Marks allotted are mentioned against each Section/question.
8. All questions must be attempted in the correct order

#### SECTION A

Answer any 5 questions out of the given 6 questions on Employability Skills (1 x 5 = 5 marks)

1.	d) Both (a) and (b)	1
2.	b) Speaking	1
3.	d) Welcome them, introduce your family and thank them for coming	1
4.	c) Self-motivation	1
5.	c) left	1
6.	b) File	1

#### SECTION B

Answer any 15 questions out of the given 20 questions (1 x 15 = 15 marks)

7.	b) Animations	1
8.	d) Slow in slow out	1
9.	c) Key Frame	1
10.	a) Pre-production	1
11.	a) Zoetrope	1
12.	b) J. Stuart Blackton	1
13.	c) Stop motion	1

14.	a) Humorous Phases of Funny Faces	1
15.	d) 2D Animation	1
16.	c) Path Animation	1
17.	a) Squash and Stretch	1
18.	c) Both A & B	1
19.	b) Storyboarding	1
20.	c) Primitive Animation	1
21.	b) Staging	1
22.	b) Maya	1
23.	b) Exaggeration	1
24.	b) Secondary action	1
25.	b) Joints	1
26.	b) Frames	1

**SECTION C**  
**(COMPETENCY BASED QUESTIONS)**

Answer any 5 questions out of the given 7 questions

(1 x 5 = 5 marks)

27.	b) MOV	1
28.	a) Vector Animation	1
29.	d) Frame based animation	1
30.	b) Photoshop	1
31.	b) 3D Animation	1
32.	b) Vector Animation	1
33.	a) Frame based animation	1